

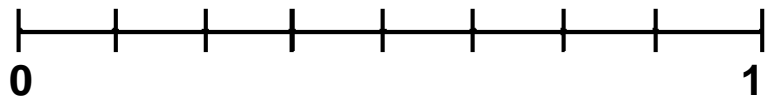
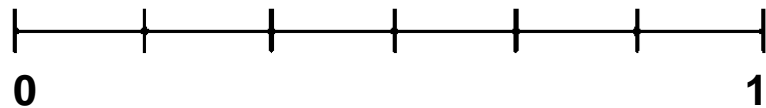
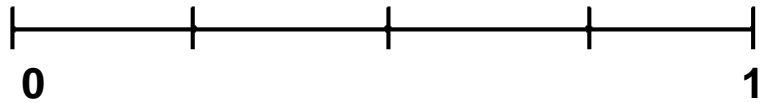
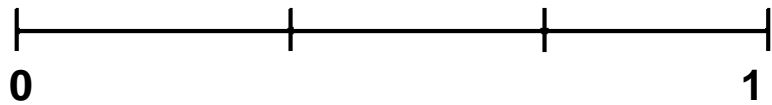
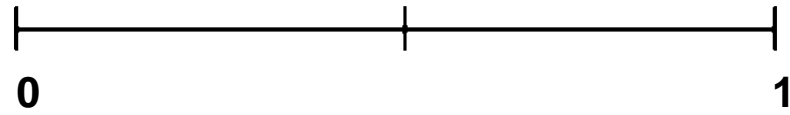
Roll a Fraction

Materials: Roll a Fraction boards, 2 number cubes (1-10)

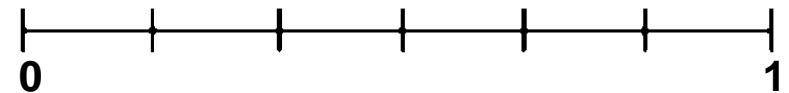
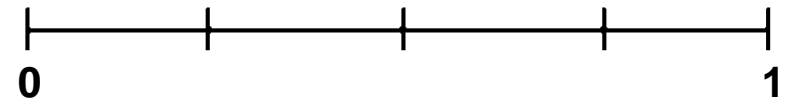
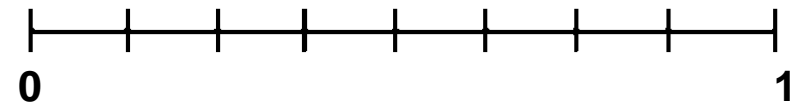
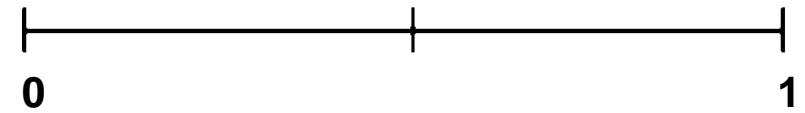
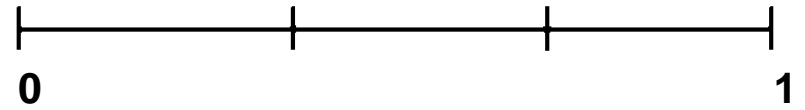
Number of Players: 2

1. Each player chooses a board. Take turns to roll two number cubes to create a fraction. You may decide which number will be the numerator and which number will the denominator.
2. If the fraction you rolled belongs on a number line on your board write it below the appropriate point and explain your thinking. If the fraction does not belong on any of your number lines you must wait until your next turn. You may use equivalent fractions. For example, if you roll $\frac{1}{2}$ you may record $\frac{2}{4}$, $\frac{3}{6}$ or $\frac{4}{8}$ because all of these fractions are equivalent to $\frac{1}{2}$.
3. The first player to label ten points on the number lines on his or her board wins the game.

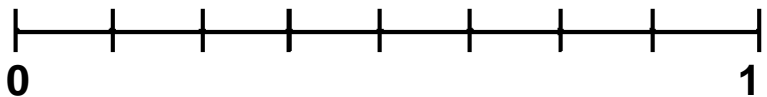
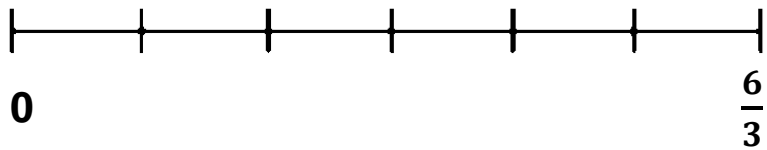
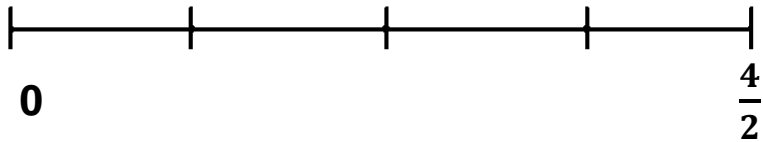
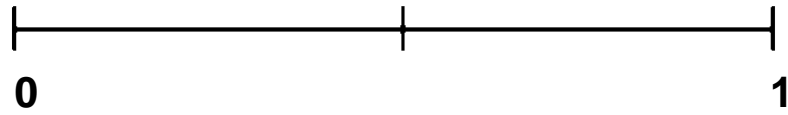
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